

STUDIO ART 20L

A Locally Developed Course

Submitted to: Saskatchewan Learning

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April 2007**

Regina Catholic Schools

Studio Art 20L

This course is consistent with Saskatchewan's Arts Education philosophy and it follows the recommended content and processes for Visual Art.

It states that students must study Visual Art 20 before enrolling in Studio Art 20L. In addition, the proposed course incorporates the three main components, cultural/historical, critical/responsive and creative/responsive of Arts Education and builds upon the foundation set by the provincial Visual Art courses.

RATIONALE

Students will be encouraged to build on the foundation of artistic experiences and learning from previous years. Emphasis will be placed building experience and confidence in:

- independent art expressions,
- using art as a communication tool and
- developing their own style
- and making artistic decisions.

Throughout the semester students will enhance their skills with the opportunity to experiment with new and familiar media.

GOALS AND FOUNDATIONAL OBJECTIVES

The foundational objectives are those set out in the Visual Arts 20 Curriculum Requirements document. They include analyzing forms of art from a variety of cultures and relating this analysis to students' own life experience; using analytical thought to respond to art works in multiple contexts; and initiating and developing ideas for art-making which transpose their reflections into art forms. The foundational objectives include integration of Indian

and Métis content, gender equity, and socio-political and environmental content.

LEARNING OBJECTIVES

Learning Objectives are those presented on pages 26-29 of the foundational document.

This is a 100 hour course which will include five of the following Modules:

COMPULSORY MODULES

1. Independent Study (50 hours)

The learning objectives of the Independent Study are as follows:

- Encourage creative as well as systematic investigation of formal and conceptual issues.
- Emphasize making art as an ongoing process that involves the student in informed and critical decision making.
- Help students develop technical skills and familiarize them with the functions of the visual elements.
- Encourage students to become independent thinkers who will contribute inventively and critically to their culture through the making of art.

The student will work with a teacher to set objectives and set up a plan of action which would encourage the student to solve problems, make choices, take risks and try a variety of ways of working. In essence, the student will produce a body of work that

focuses on a theme of the student's choice. Students will be encouraged to explore a personal central interest as intensively as possible; they are free to work with any ideas in any medium that addresses two-dimensional and/or three-dimensional design issues. The body of work should grow out of the student's idea and demonstrate growth and discovery through a number of conceptually related works.

All plans will be assigned and agreed upon through the signing of an Independent Study contract.

The projects should reflect a culmination of the student's previous learning, as well as personal experiences and interests. Students should be expected to complete a final report on the experiences they encountered in their study.

At this level students would be expected to express a more holistic view in their understanding in Visual Arts.

2. Reading, Research and Discussion (15 hours)

Students will read, research, and discuss cultural and historical perspectives in Art, look at emerging trends, and reflect on how the information from the past and present may be integrated in their own exploration and growth in Visual Art.

3. Gallery Study (15 hours)

This module involves visits to a variety of galleries and/or museums. Students will research the mandate of a gallery; and investigate the roles of gallery personnel (curators, educators, conservators, director, communications officer.)

Other sources of study could include gallery tours on CD ROM, Video or the Internet.

Any 2 of the following optional Modules:

1. Integrating Subject Area- Aesthetics (10 hours)

Students will research and reflect upon how other areas of study can be applied to their art and how Visual Arts are applied to other subject areas.

2. Choose one or two modules from ART 20 from the optional modules offered in the Visual Art 20 Curriculum that have not been covered in Art20. (10 hours per module)

RESOURCES:

**The AP Vertical Teams Guide for Studio Art by The College Board*

**Teacher's Guide to Advanced Placement Courses in Studio Art by the College Board*

**Portfolio in Studio Art by The College Board*

**Artists' Journals and Sketchbooks: Exploring and creating personal pages.*
Perrella, Lynne

**Shaping Space (2nd Edition.)* Zelanski, Paul and Mary Pat Fisher

**Design Synectics.* Roukes, Nicholas

**From Ordinary to Extraordinary: Art and Design Problem Solving.* Vieth, Ken

**Keys to Drawing*. Dodson, Bert

A variety of 'series' from Phaidon Press: (such as)

**500 Self-Portraits*

**500 Bowls*

**Color Basics*. Pentak, Stephen and Richard Roth

**Launching the Imagination: A Comprehensive Guide to Basic Design*. By Mary Stewart McGraw Hill. 2006

The New Creative Artist: a guide to developing your creative spirit. Leland, Nita. North Light Books. 2006.

*Assiniboine Art Gallery (commercial gallery)

*Dunlop Art Gallery (public gallery)

*Norman MacKenzie Art Gallery (public gallery)